



## Press release

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For immediate release

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### ***Launch of Creativity Works! – New coalition puts creators first in EU policy debate***

European creators, creative sector organisations and EU policy-makers gathered in Brussels yesterday evening for the launch of a new coalition, Creativity Works!. The coalition brings together **European directors, publishers, music and film producers, broadcasters, video games developers and other creative organisations**. Its aim is to kick-start an open dialogue with European audiences about the cultural and economic contribution of creators in the digital age.

*“We need a dialogue about how creativity works,”* said **Elisabeth O. Sjaastad, Federation of European Film Directors**, on behalf of the coalition. *“Creativity Works! aims to focus the policy debate on the people at the heart of Europe’s creativity and culture,”* she added.

The event opened with speeches by **independent music producer Michel Lambot** and **EU Culture Commissioner Androulla Vassiliou**. Speaking on the need for the creative sectors to work together in the digital age to overcome barriers and promote culture, Lambot said that: *“It is very emotional for me today to see the creative industry coming together... to find common ground – this is what we need most.”* Commissioner Vassiliou said that: *“The appetite for cultural content is booming. I am glad to see that the content industries are taking initiatives to promote this in the online world,”* adding that with regard to artistic expression, talent, entrepreneurship and proper reward, *“the next necessary step for us is to make sure we have the appropriate regulatory framework and support cultural diversity and access to culture.”*

Creativity is a vital component of future growth and jobs across the European Union. Creators, their business partners and the creative process itself are the driving force behind this: IP-intensive industries contribute 26% of employment and 39% of EU GDP, within which the copyright-intensive industries play an important part. Europe’s cultural and creative sectors also make a big social contribution, communicating cultural and social values and creating shared experiences throughout and beyond Europe’s diverse population.

In a panel discussion at the launch event moderated by **song writer and columnist Helienne Lindvall**, creators and policy-makers debated opportunities and challenges for creative content in today’s cultural and political environment. **Publisher François Pernot** said that the internet had changed the distribution of creative works, but that: *“My job is to help creations find their fans. With the internet, it’s still the same job. The ‘lorries’ have changed... but my mission is still the same.”* **MEP Arlene McCarthy** commented that the creative industries were a success story at a time of economic crisis, and said that: *“For me what’s important is jobs... The key is, how do you monetise all the content that is being uploaded on to the internet?”* She said that there was a role for policy-makers in helping to ensure that Europe’s cultural diversity can continue to thrive in a globalised world. This was echoed by **Director Alain Berliner**, who noted that *“Technically it is very easy to produce films today, but how is it that people earn a living? How do you pay technicians and actors?”*. He added that, as the

creative sectors adapt to meet changing consumer demand, Europe must not lose sight of the cultural heritage it wants to leave for future generations.

Creativity Works! believes that the online world must provide fair and equal opportunities for all, and allow for current and emerging businesses to flourish. It calls on EU stakeholders to have an open dialogue about how best to harness the power of creativity to drive the digital economy. Striking the right balance will ultimately benefit EU citizens, safeguard and create jobs, and help to promote cultural diversity.

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The founding members of Creativity Works! are as follows:



*Anne Bergman-Tahon, Director, Federation of European Publishers (FEP)*

*Ross Biggam, Director General, Association of Commercial Television in Europe (ACT)*

*Benoit Ginisty, Director General, International Federation of Film Producers Associations (FIAPF)*

*Elena Lai, Secretary General, European Coordination of Independent TV Producers (CEPI)*

*Simon Little, Managing Director, Interactive Software Federation of Europe (ISFE) - Representing the European Video Games Industry*

*Chris Marcich, President Managing Director, EMEA, Motion Picture Association (MPA)*

*Mathieu Moreuil, Head of European Public Policy, Premier League*

*Jan Runge, Chief Executive, International Union of Cinemas (UNIC)*

*Elisabeth O. Sjaastad, Chief Executive, Federation of European Film Directors (FERA)*

*Helen Smith, Executive Chair, Independent Music Companies Association (IMPALA)*

*Charlotte Lund Thomsen, Director General, International Video Federation (IVF)*

#### **Note to the editor**

- *The Creativity Works! launch event was held in Brussels at the Royal Museums of Art and History, Parc du Cinquantenaire*
- *Michel Lambot is Co-founder and Co-president of [PIAS] Music Group*
- *Androulla Vassiliou is European Commissioner for Education, Culture, Multilingualism and Youth*
- *Helienne Lindvall is a songwriter, musician and columnist for the Guardian*
- *Arlene McCarthy is a UK Member of the European Parliament*
- *François Pernot is CEO Comics and Animation Division, Media Participations, Dargaud Lombard*
- *Alain Berliner is a screenwriter and director*

For further information, please contact:

[info@creativityworks.eu](mailto:info@creativityworks.eu)

+32 (0)477 18 05 16